

Quick Violations

Questions? From your BS&A program, go to **Help>Contact Customer Support** and select **Request Support Phone Call** or **Email Support**. Or, you may call us at (855) 272-7638 and ask for the appropriate support department. Questions for our I.T. department may be submitted by phone (same number), or by emailing tech@bsasoftware.com.

Quick Violation setup lets you specify the initial data required for code enforcements. An Add Quick Code Violations option on the property triggers this setup, bypassing several steps and letting inspectors focus on their required data entry.

Setup

1. Go to Program Setup>Database Setup>Code Enforcement>Quick Violations.
2. Click the grey Add button and fill out the information.

The screenshot shows a dialog box titled "Edit Quick Violation" with the following fields and values:

- Title: Weeds & Tall Grass
- Enforcement Category: Grass/Weed Clean-Up
- Initial Status: Violation Noted
- Inspection Type: Ordinance
- Default Inspector: Alan Hall
- Checklist Category: Exterior - Yard
- Checklist Item: WEEDS AND TALL GRASS
- Usage: Building & Field Inspection
- Automatically Show Do Inspection Screen
- Complaint: Text entered here is used as the default when this Quick Violation is selected. You may edit text as necessary for each record to which this Quick Violation gets added.

Buttons at the bottom: Quick Entry (with a green checkmark icon), OK, and Cancel.

3. Exit back to Program Setup.

Adding a Quick Code Violation to a Property

1. Locate the property and highlight any folder in Application Views.
2. Click the green Add button and select Add Quick Violation, then select the violation.
3. The record is added and the Do Inspection screen opens. If a default Checklist item was defined in Program Setup, its Fail setting is already turned on.

Failed	Passed	Title	Description	Order
<input type="checkbox"/>	<input type="checkbox"/>	GARBAGE & CONTAINERS	GARBAGE & CONTAINERS - ALL GARBAG	1
<input type="checkbox"/>	<input type="checkbox"/>	ILLEGAL BURNING	NO OUTSIDE BURING OF ANY MATERIAL	2
<input type="checkbox"/>	<input type="checkbox"/>	JUNK VEHICLES	JUNK VEHICLES ALL VEHICLES THAT AI	3
<input type="checkbox"/>	<input type="checkbox"/>	NEW VIOLATION ITEM	FENCING - SECTION 222 OF THE CODE S	4
<input type="checkbox"/>	<input type="checkbox"/>	NOXIOUS FUMES	NO ACTIVITY IS ALLOWED THAT PRODU	5
<input type="checkbox"/>	<input type="checkbox"/>	OUTDOOR STORAGE	NO MATERIALS THAT ARE TYPICALLY ST	6
<input type="checkbox"/>	<input type="checkbox"/>	RV PARKING & STORAGE	RECREATIONAL VEHICLES MAY BE PARK	7
<input type="checkbox"/>	<input type="checkbox"/>	Snowy sidewalk	Snowy sidewalks are not allowed betwee	8
<input type="checkbox"/>	<input type="checkbox"/>	TRASH & DEBRIS	TRASH & DEBRIS ANY UNCONTAIN	9
<input checked="" type="checkbox"/>	<input type="checkbox"/>	WEEDS AND TALL GRASS	WEEDS & TALL GRASS NO WEEDS OR T/	10

4. Fill out whatever information you require and exit Do Inspection.
5. Upon exiting, you are returned to Property View and the record is updated.

